Week 4 (21 April 2018)

* **What tasks did I work on / complete?**

The team and myself focused on adding functionalities to the game and more characters as well while learn on how to introduce a pattern in the game which makes sense.

* **What am I planning to work on next?**

Factory pattern implementation with the team and figuring out the rest of the patterns.

* **What tasks are blocked waiting on another team member?**

Implementing design patterns is taking a lot of time as we can add as many features as we want.